



## **BTEC Extended Diploma in Computer Games Design (Level 3)**

### **WHY TAKE THIS COURSE?**

During the course, you will learn by completing a range of exciting and varied assignments based on workplace situations and activities, both technical and creative, that are fundamental to the Computer Games industry. You will also have the benefit of being able to interact with your tutors and of visiting industry professionals. In the second year you will have the opportunity to create a final public exhibition showcasing the best of your work.

As well as learning about employment in the Computer Games industry, you will develop the skills you will need to progress to Higher Education.

### **WHAT WILL I STUDY?**

You will develop relevant Art and Design and Information Technology skills and produce work using industry standard software and techniques including: 2D and 3D game design; concept art; animations; game merchandising and digital image editing. You will learn how to work effectively as part of a team; and most importantly develop a strong appreciation of traditional visual communication skills such as observational drawing.

### **HOW WILL I BE ASSESSED?**

Units of work are internally assessed and verified through assignments set and marked by your tutors; others form part of the Final Major Project. When you have completed all the units of the course you will receive an overall grade of Pass, Merit or Distinction.

### **WHAT SKILLS AND SPECIAL QUALIFICATIONS DO I NEED?**

You will need 5 GCSEs grades A-C including a grade C GCSE or better in an Art and Design related subject or Information Technology with an element of design. However, a passionate interest and commitment to the subject are also major requirements for success.

### **WHAT CAN I DO NEXT?**

This course is for students with ambitions to progress into any of the numerous roles available to them in the Computer Games industry such as: Games Designer, Programmer, Graphic Designer, Storyboard Artist, Character Animator, and 2D/3D Modeller.

### **PRIESTLEY EXTRA**

Understanding and commenting on the current industry trends is a vital part of the course and you will be encouraged to participate in visits to industry-led exhibitions to enrich your own practice. We also invite speakers from Universities and from industry to talk to you about career paths. A large proportion of the assignments are 'live' - set by industry professionals who have a very clear idea about the skills you will need to develop to succeed in this ever expanding area.